

N-QUEENS PROBLEM

1. PROBLEM DESCRIPTION

This problem is somewhat of a ‘hello world’ for constraint programming and involves finding a non-attacking placement of n queens onto a $n \times n$ chessboard.

2. Z MODELS

We present two schemas for the usual model of having n rows (columns) as variables, whose domains are column (row) numbers. Let n be the number of queens, given as a non-zero number.

| $n : \mathbb{N}_1$

Since the interval $1 \dots n$ appears several times, we define it as the interval *fields*.

fields == $1 \dots n$

2.1. Basic solution. The definition of the n -queens schema below is based on a sequence *queens* of fields (columns or rows). In the domain of this sequence, again the same interval reappears.

<i>NQueens</i>
<i>queens</i> : seq <i>fields</i>
dom <i>queens</i> = <i>fields</i>
$\forall i, j : \text{dom } \textit{queens} \mid i \neq j \bullet$
<i>queens</i> (i) \neq <i>queens</i> (j) \wedge
<i>queens</i> (i) + $i \neq$ <i>queens</i> (j) + $j \wedge$
<i>queens</i> (i) - $i \neq$ <i>queens</i> (j) - j

The remainder of the predicate part contains the familiar horizontal and diagonal non-attack constraints.

2.2. Advanced solution. Noting that the domain and range of *queens* are identical and that this sequence is injective (i.e., contains no duplicate values), we can replace the first set of difference constraints by turning the declaration of *queens* into a bijection.¹ This allows the following succinct definition.

<i>NQueens_Bijection</i>
<i>queens</i> : <i>fields</i> \rightarrow <i>fields</i>
$\forall i, j : \text{dom } \textit{queens} \mid i < j \bullet j - i \neq \text{abs}(\textit{queens}(j) - \textit{queens}(i))$

We use the absolute value function *abs*, which is defined in the Appendix.

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¹The use of a bijection appeared first in the ALICE variant of the problem [5, p. 86]

3. REFERENCES

Descriptions and examples can be found in nearly any tutorial on constraint problems, the bibliographic page of Kosters [4] currently mentions more than 88 literature references. A general algorithmic solution for the 8-queens problem is developed in the classical paper on program refinement [9], a PASCAL version later appeared in [10, sec. 3.5]. For a change, a functional programming approach to the problem is published in [8, pp. 241–243]. Due to the inherent symmetries, only a few solutions to the problem are non-isomorphic. This issue has been discussed in [2], where a modification of backtrack-search (symmetry-breaking) to obtain non-isomorphic solutions is also introduced.

Nadel investigated nine different representations of the problem with regard to performance in [6]. He is also named in [3, pp. 45–46] to have invented the *confused n-queens problem*, where the objective is to place n queens on an $n \times n$ board such that all pairs of queens *do* attack each other. Another variant is the *peaceably coexisting armies of queens problem*, an optimisation problem first posed in [1]. The aim is to place two equally sized but differently coloured armies of queens on a chessboard in such a way that no two queens from opposing armies can attack each other. The optimisation objective is to maximise the size of the armies. As noted in [7], there are 16 symmetries in the problem; the reference discusses 3 CSP models and shows that by remodelling, using SBDS and choosing an appropriate variable ordering a more than 100-fold reduction in solving time is possible.

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